

# TANTALUS [LEGENDS]

|     |    |    |    |    |    |
|-----|----|----|----|----|----|
| M   | T  | SV | W  | LD | OC |
| 16" | 10 | 4+ | 18 | 7+ | 5  |



**AUFSTELLUNG**

1x Tantalus [Legends]

**Equipped with:** Pulse disintegrators, Dire scythe blades



⦿ **RANGED WEAPONS**

| WEAPON                          | RANGE | A  | BS | S  | AP | D |
|---------------------------------|-------|----|----|----|----|---|
| Pulse disintegrators<br>ASSAULT | 36"   | 12 | 3+ | 10 | -2 | 2 |

⚔ **MELEE WEAPONS**

| WEAPON                                   | RANGE | A | WS | S | AP | D |
|------------------------------------------|-------|---|----|---|----|---|
| Dire scythe blades<br>DEVASTATING WOUNDS | Melee | 9 | 4+ | 8 | -1 | 2 |

**ABILITIES**

- RULES** - Deadly Demise D6, Deep Strike, Firing Deck 16, Power from Pain
- Damaged: 1-6 Wounds Remaining**  
While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.
- Engine of Destruction (Pain)**  
In your Shooting phase, when you select this model to shoot, you can spend 1 Pain token to Empower this model. While Empowered, this model's pulse disintegrators have the [RAPID FIRE 8] ability.
- Scything Charge**  
Each time this model ends a Charge move, select one enemy unit within Engagement Range of it and roll one D6: on a 2-3, that enemy unit suffers D3 mortal wounds; on a 4-5, that enemy unit suffers 3 mortal wounds; on a 6, that enemy unit suffers D3+3 mortal wounds.
- Tantalus** (Transport)  
Capacity: This model has a transport capacity of 16 Drukhari Infantry models. Each Grotesque model takes up the space of 3 models. This model cannot transport models that can Fly.

